

MAN 23314.11 AUS

BURNOUT 2

POINT OF IMPACT




Criterion
GAMES

AKkaim®

Precautions

- This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it.
- This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2.
- Read the PlayStation®2 Instruction Manual carefully to ensure correct usage.
- When inserting this disc in the PlayStation®2 always place it with the required playback side facing down.
- When handling the disc, do not touch the surface. Hold it by the edge.
- Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth.
- Do not leave the disc near heat sources or in direct sunlight or excessive moisture.
- Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Numbers.

SLES-51044

1-2 Players • Memory Card (8MB) (for PlayStation®2) : 85KB minimum • Analog Control Compatible: all buttons • Vibration Function Compatible

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BURNOUT 2

POINT OF IMPACT

CONTENTS

Starting Up	3
Introduction	4
Getting Started	5
Driving Controls	7
The Game Display	11
Game Modes	13
Options	17

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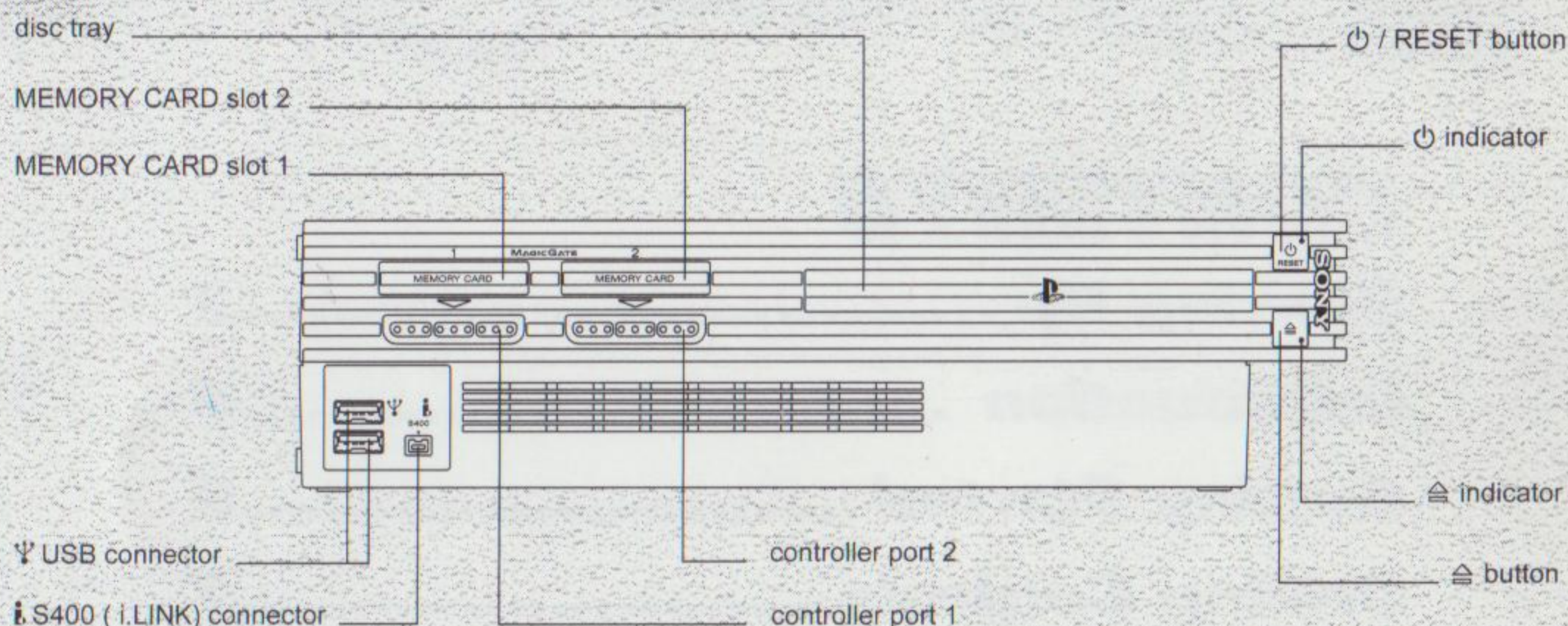
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Getting Started

PlayStation®2 [front panel]



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the / RESET button. When the indicator lights up, press the button and the disc tray will open. Place the BURNOUT™ 2 disc on the disc tray with the label side facing up. Press the button again and the disc tray will close. Attach game controllers and other accessories, as appropriate. It is advised that you do not insert or remove accessories once the power is on. Follow on-screen instructions and refer to this manual for information on using the software.

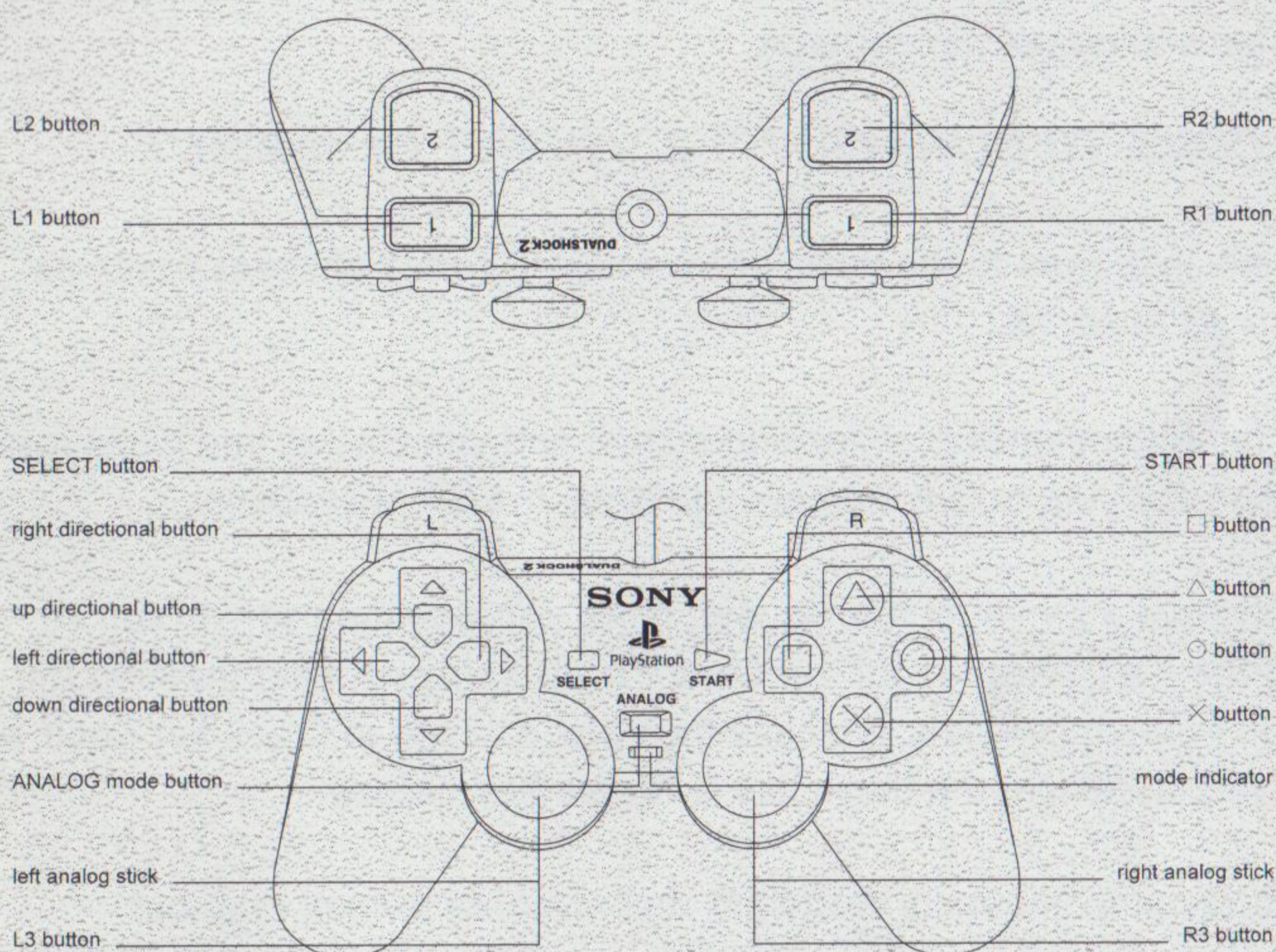
If you wish to save your game, insert a memory card (8MB) (for PlayStation®2) (sold separately) into MEMORY CARD slot 1. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

MEMORY CARD (8MB) (for PlayStation®2)

BURNOUT™ 2 only supports MEMORY CARD slot 1. To save game settings and progression, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1. BURNOUT™ 2 features an AutoSave system, and the game will automatically save your game progression at certain points. Insertion or removal of the memory card (8MB) (for PlayStation®2) after switching the console on may cause data to be overwritten or lost. BURNOUT™ 2 also supports manual save and load of game data from the Main Menu, and after performing a manual save / load, the game will again AutoSave your progression at the relevant points. In Crash, up to four players can compete using a controller connected to controller port 1.

Starting Up

Analog Controller (DUALSHOCK®2)



BURNOUT™ 2 is a one to four-player game that is played using the analog controller (DUALSHOCK®2). Connect the controller to be used to controller port 1. In a two-player game connect controllers to controller ports 1 and 2. In Crash, up to four players can compete using a controller connected to controller port 1.

INTRODUCTION

If you longed for more high-speed driving action, your prayers have been answered. Welcome to a world of fast racing, modified street-mean vehicles and incredible carnage.

WELCOME TO BURNOUT™ 2 - POINT OF IMPACT.

Your aim is to race to the finish line through a series of checkpoints as quickly as possible.

Try a full Championship, unlocking modes and vehicles as you blaze over the asphalt trying to live long enough to be the GP prizewinner.

If you've got a bunch of friends with more courage than sense, you've found the ideal partners for our Multi Player contests. Ram them off the road in Pursuit, compete to cause the most damage in Crash For Cash, or simply beat them to the finish line in Single Race Mode.

You're about to show the world the real meaning of road rage but remember: it's only a game... We do not recommend that you try anything you experience while playing Burnout 2 in real life! Keep it on the screen and off the streets!

GETTING STARTED

Navigating menus and screens

Pressing up or down on the directional buttons will highlight your selection, pressing the **X button** will confirm your selection. Pressing left or right on the directional buttons will show you other menus.



On subsequent screens, such as the "Car Select" menu shown here, pressing up or down will highlight your selection, and pressing left or right will change options relating to that selection. For example, selecting color will allow you to use left or right to choose a color from the carousel at the bottom of the screen.

Use the **right analog stick** to rotate the car model on screen and the **L1** or **R1 buttons** to zoom in and examine the vehicle in close detail!

MAIN MENU: Single Player

At the title screen, press the **START button** to advance to the Main Menu. You will see only one choice.



Championship

Push your driving skills to the limit in Championship Mode. Please see Championship on page 13 for further information.

Single Race

Race any unlocked car on any unlocked track in this mode. Please see Single Race on page 15 for further information.

Time Attack

Race against the clock to set the hottest lap time. Please see Time Attack on page 15 for further information.

Offensive Driving 101

Choose this option to learn how to drive Burnout™ 2 style. Please see Offensive Driving 101 on page 13 for further information.

Crash for Cash

A great part of the original Burnout has now got its own game mode. Please see Crash for Cash on page 15 for further information.

Options

This menu is used to specify various game settings. For more details, please see Options on page 17 for further information.

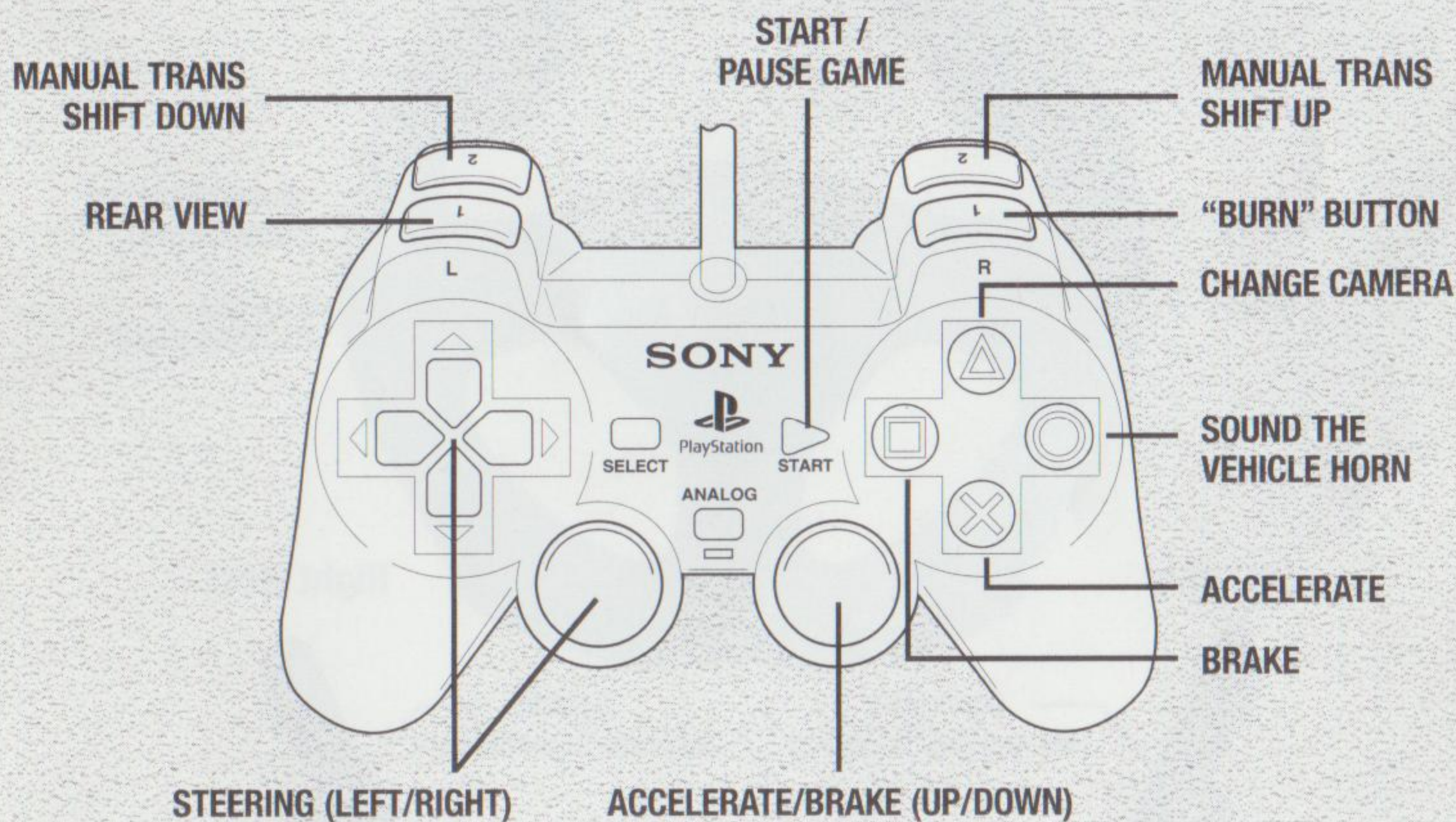
Records

View your best times and achievements so far. Please see Records on page 18 for further information.

DRIVING CONTROLS

NOTE: only the Analog Controller (DUALSHOCK®2) supports the Analog buttons system.

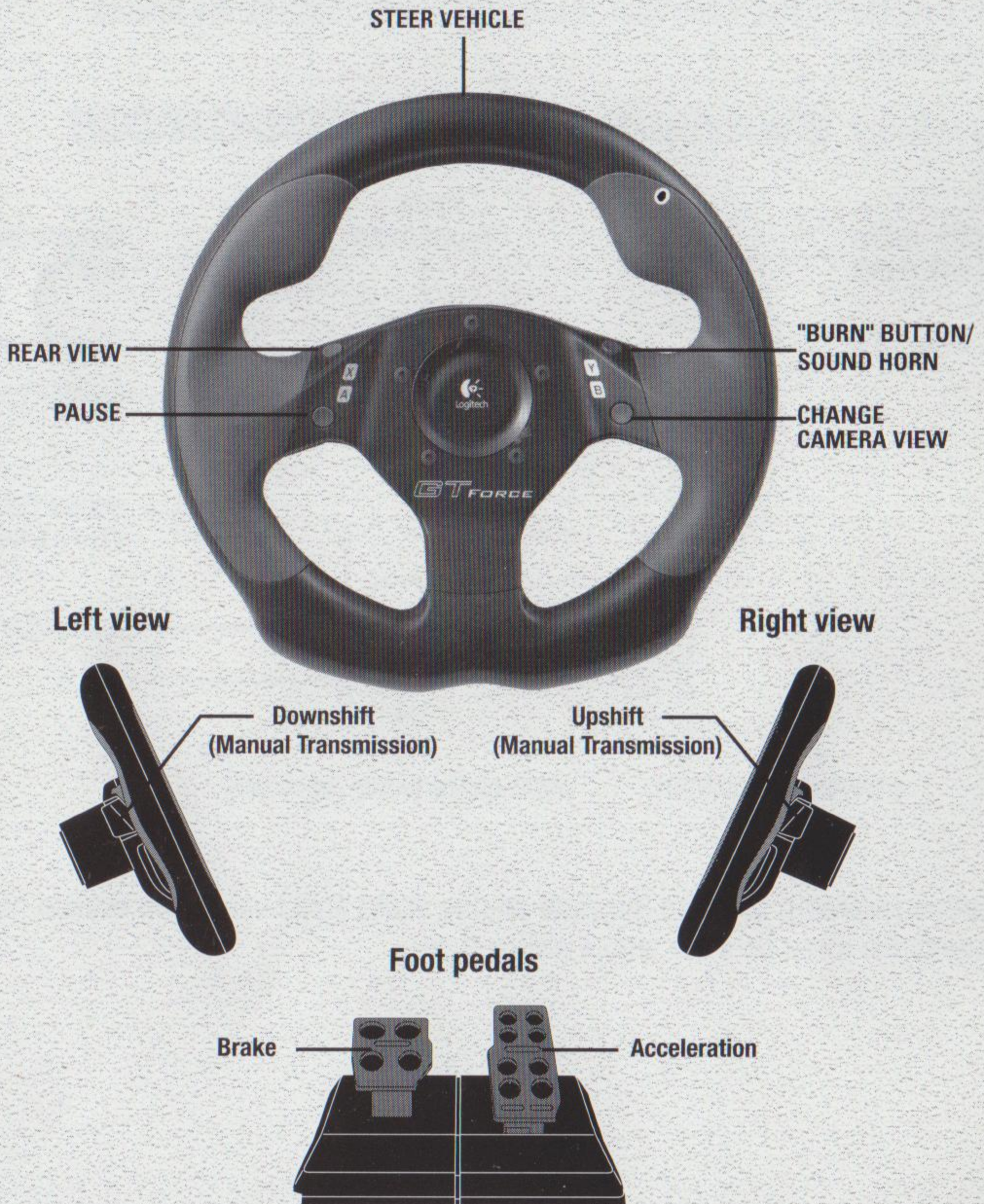
Analog Controller (DUALSHOCK®2)



R3 button (pressing down on the right analog stick) also sounds the vehicle horn or sounds the siren on a car with a police light.

GT FORCE™ STEERING WHEEL CONTROLLER

You must attach the pedals to your GT FORCE™ in order to play Burnout™ 2



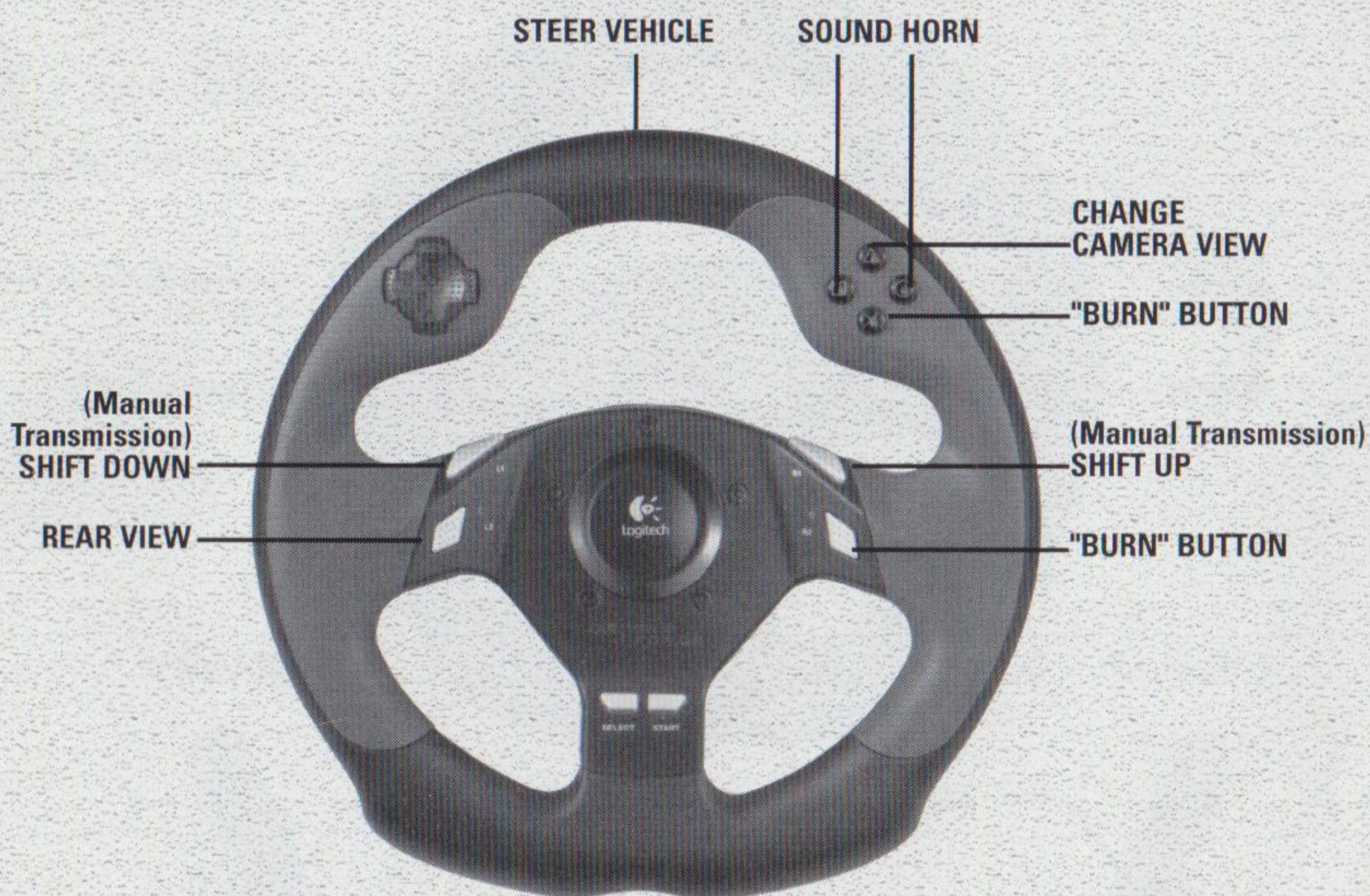
NOTE: before using the GT FORCE™, please read the product's accompanying manual. When using one GT FORCE™ only, please ensure it is inserted into the upper USB connector.

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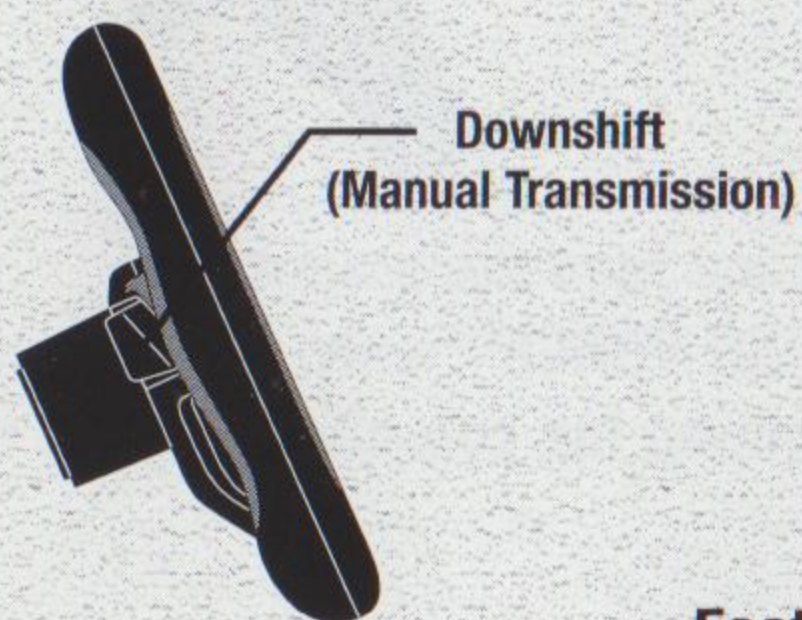
DRIVING FORCE™ STEERING WHEEL CONTROLLER

We recommend you play Burnout™ 2 with pedals attached.

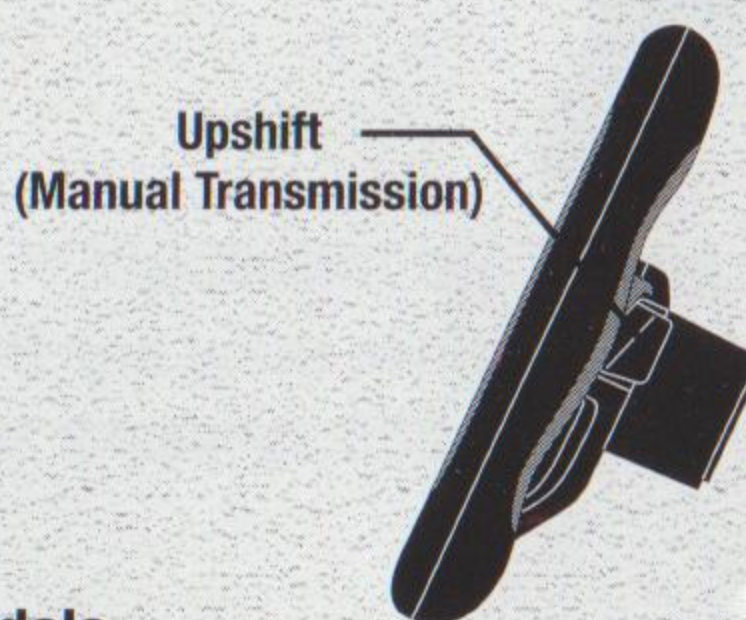
Controls for a DRIVING FORCE™ wheel with pedals attached.



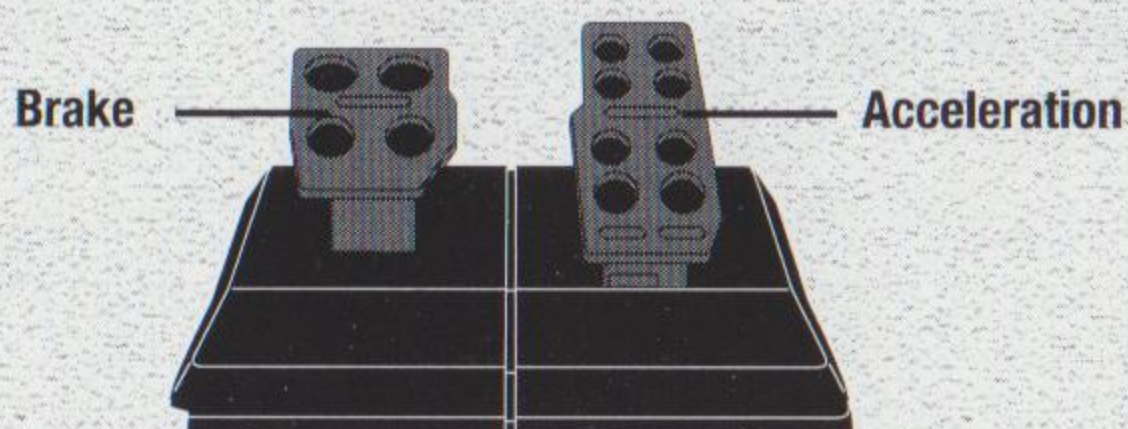
Left view



Right view

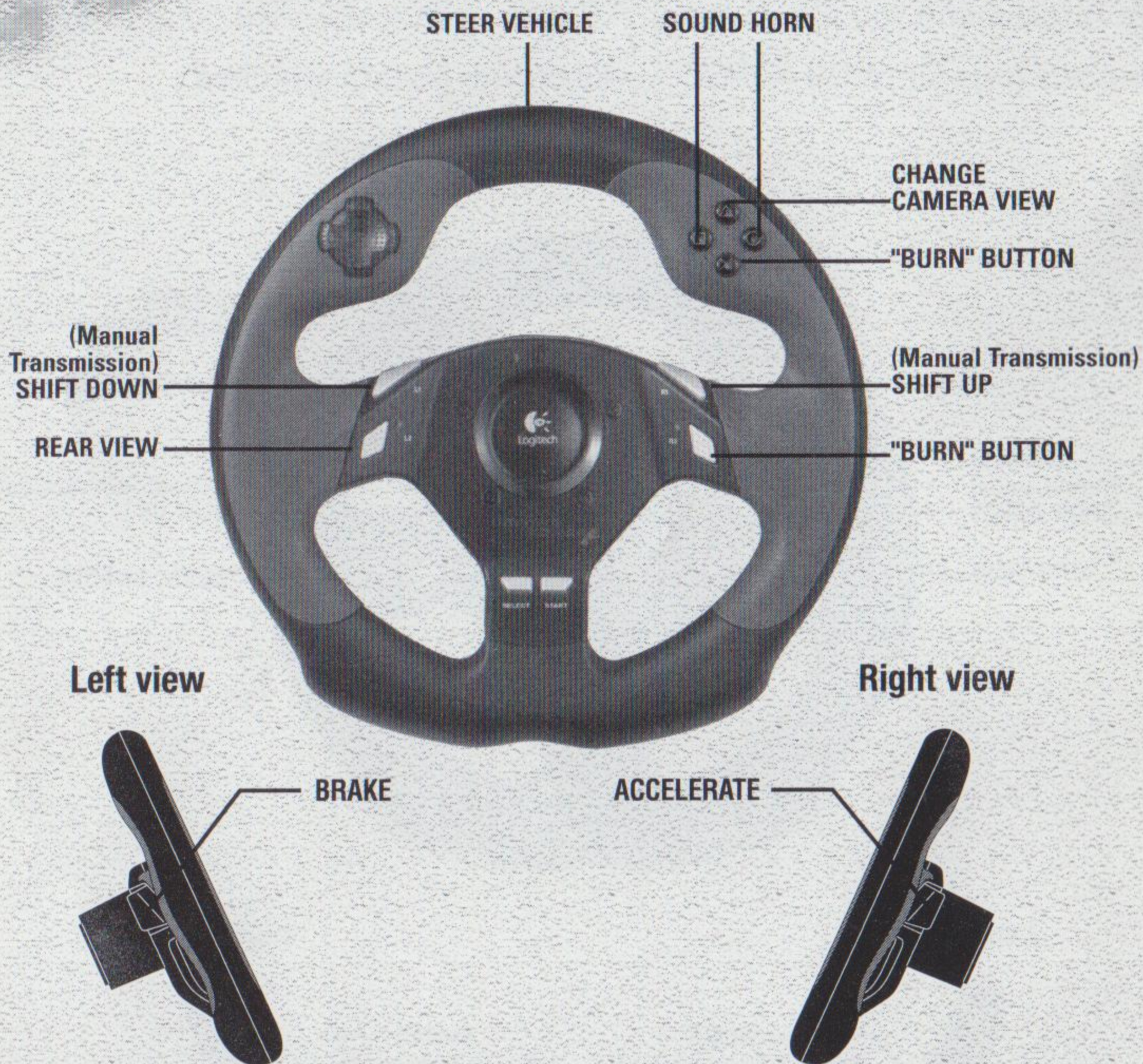


Foot pedals



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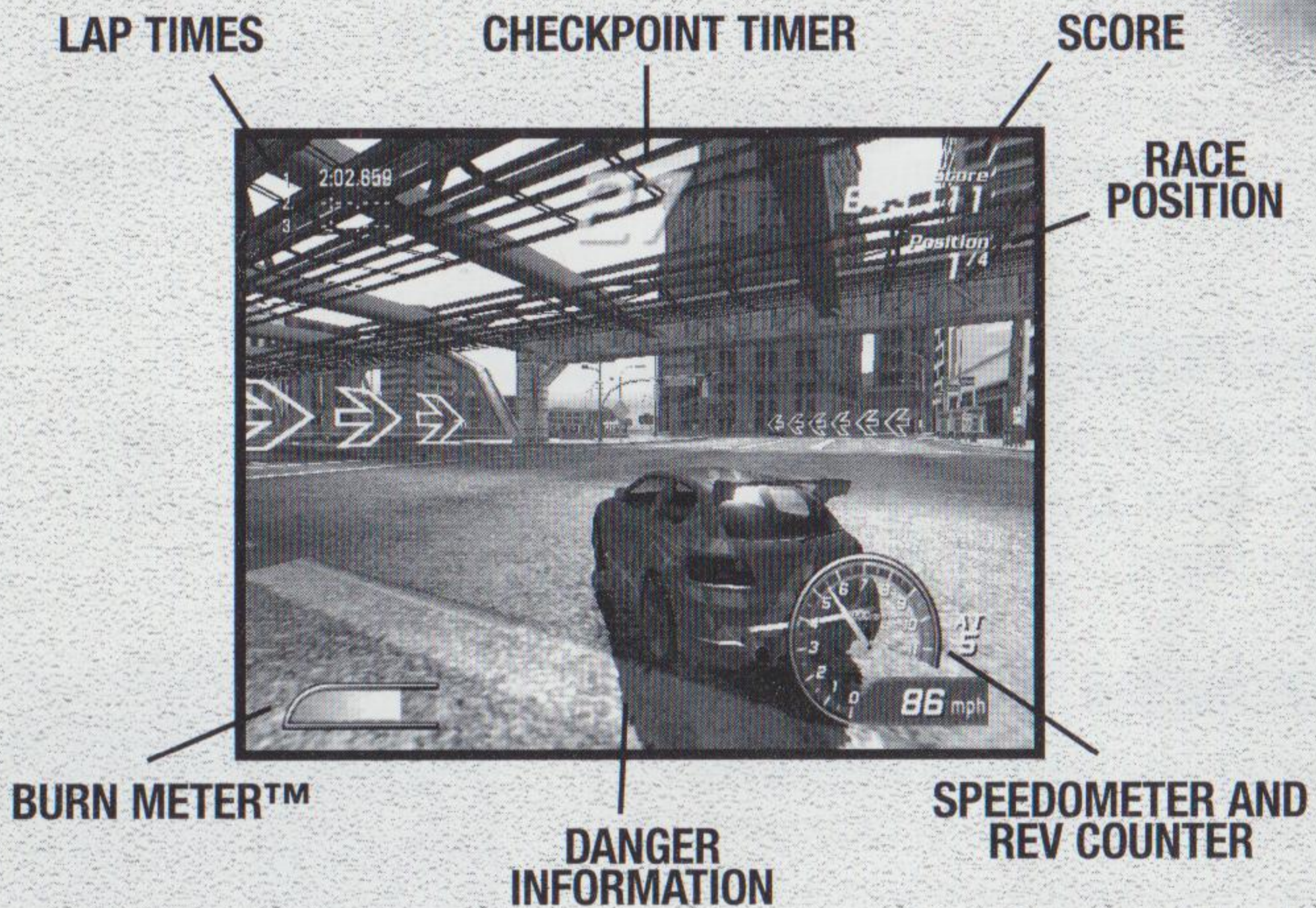
Controls for a *DRIVING FORCE™* without pedals.



NOTE: before using the **DRIVING FORCE™**, please read the product's accompanying manual. When using one **DRIVING FORCE™** only, please ensure it is inserted into the upper USB connector (assuming the console is resting on its side).

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THE GAME DISPLAY



1. Checkpoint Timer

2. **Lap Times.** The number of slots shows how many laps in the race. Your best lap time in that race is highlighted in yellow.

3. Burn Meter™

4. Danger Information

5. Speedometer and Rev Counter

6. Race position

7. Score

Other game modes have slightly different screen layouts.

VEHICLE SELECTION

BURNOUT™ 2 lets you push everyday vehicles to their limit, from compacts and sports cars to muscle cars and hot rods!

The type of vehicle you choose is related to the difficulty of the game. The compact car is EASY difficulty, with nimble handling for weaving in and out of the traffic, while the muscle cars are HARD difficulty, fast and powerful to drive!

TRANSMISSION SELECTION

The player can choose between Automatic (AT) and Manual (MT) transmission. Expert players should choose to drive with Manual transmission!

COURSE SELECTION

There are 30 courses to drive. New Courses are unlocked in Championship Mode. The courses are located in one exciting peninsula. There are also some Point-to-Point Races. Race from one course into another!



PACIFIC INTERNATIONAL AIRPORT: Race around a busy international airport. Watch for lots of traffic!

PALM BAY: Slide your car at breakneck speed through busy downtown streets. A fast city course to test your skill!

INTERSTATE 88: Experience a high speed driving sensation! This stage connects the beach to the mountains!

BIG SURF: Speed along coastal roads! A twisty course with a feeling of California !

SUNRISE VALLEY: A grid-based city course awaits you. Feel the heat of the desert!

CRYSTAL SUMMIT: Ascend into the heavenly resort of Crystal Summit ski area! Watch out for falling snow!

GAME MODES

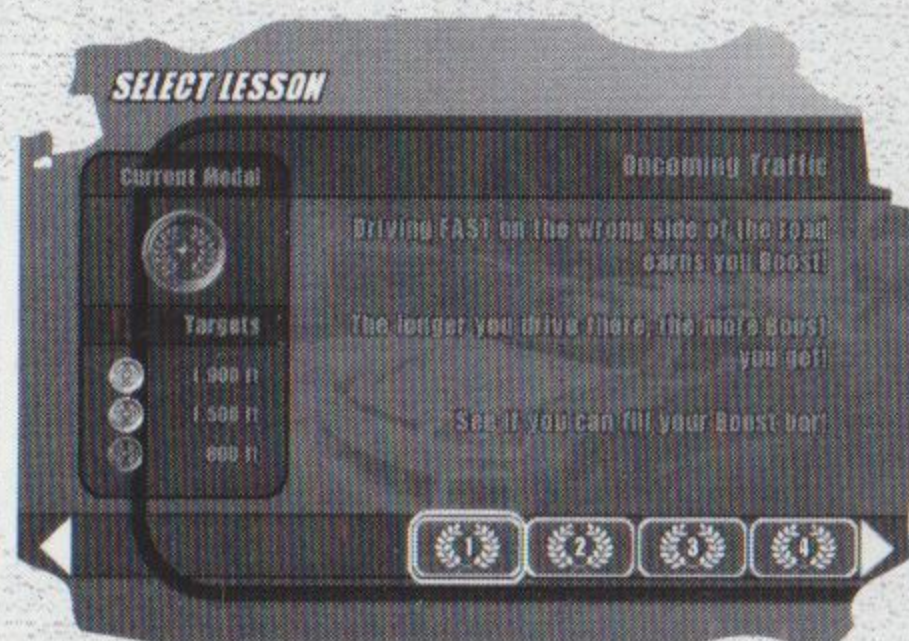
BURNOUT™ 2 is all about dangerous and aggressive driving. You'll be scored in races by how mad your manner behind the wheel is, earning points for these unusual "skills":

- **Drift distance** (distance spent sliding around corners)
- **Wrong-side distance** (distance spent travelling at speed on the wrong-side of the road)
- **Number of near misses** (how close you get to other cars at speed without touching them)
- **Distance spent in the air** (distance spent with all four wheels off the ground)

Your skill in these disciplines contributes both to the rate of increase of your Burn Meter™ and your score.

OFFENSIVE DRIVING 101

Learn how to drive "Burnout 2 style." It's the only 'bad driving' license in the world! In six short lessons we'll teach you all you need to know about driving dangerously at high speeds. Get at least a bronze medal in all lessons to unlock more game modes!



CHAMPIONSHIP



In Championship mode, the player races through a series of GP races, unlocking additional Courses and Modes as they progress. New Courses that are unlocked in Championship Mode then become available in other Game Modes.

There are two main Championship seasons – the Standard Championship and the Custom Series Championship.

Championship Progression – Standard Championship

You race against three computer opponents. You are ranked on a leader board at the end of each race, 3 points for 1st place, 2 points for 2nd place, 1 point for 3rd place and zero for fourth. The player with the most points accumulated at the end of all the races in a GP wins! You must win a GP to unlock the next one in the series.

There are four GP's in the Standard Championship season, including three point to point races.

There are 3 Pursuit Races to unlock in this season.

There are 4 Face/Off Races to unlock in this season.

The final race in the Standard Championship is the Custom Series Qualifier. If you complete this event, you will unlock the Custom Series Championship and earn your first Custom Series vehicle.

CUSTOM SERIES CHAMPIONSHIP

Custom Series vehicles are the specialist, modified, tuned-up counterparts of the seven initial standard vehicles. They are race-tuned, each complete with bodykits, decal sets, tuned engines and improved handling. These are the fastest and most furious cars in the game.

Championship Progression – Custom Series Championship

When the Series is unlocked, the player must compete in a new series of GP races. In these races, the player will race against CPU opponents all driving Custom Series vehicles.

There are 4 GP's in the Custom Series Championship.

There are 3 Pursuit Races to unlock in this season.

SINGLE RACE

In Single Race, players can challenge any unlocked courses. Initially only three Courses are available. More Courses become available after they have been unlocked in Championship Mode. Players always race against three other AI drivers in this mode. This is a great way to hone your driving skills before taking on Championship Mode.

TIME ATTACK

In Time Attack Mode, one player can challenge any unlocked Course in a race against the clock. The player will always race alone in this mode. There are no CPU opponents in this mode.

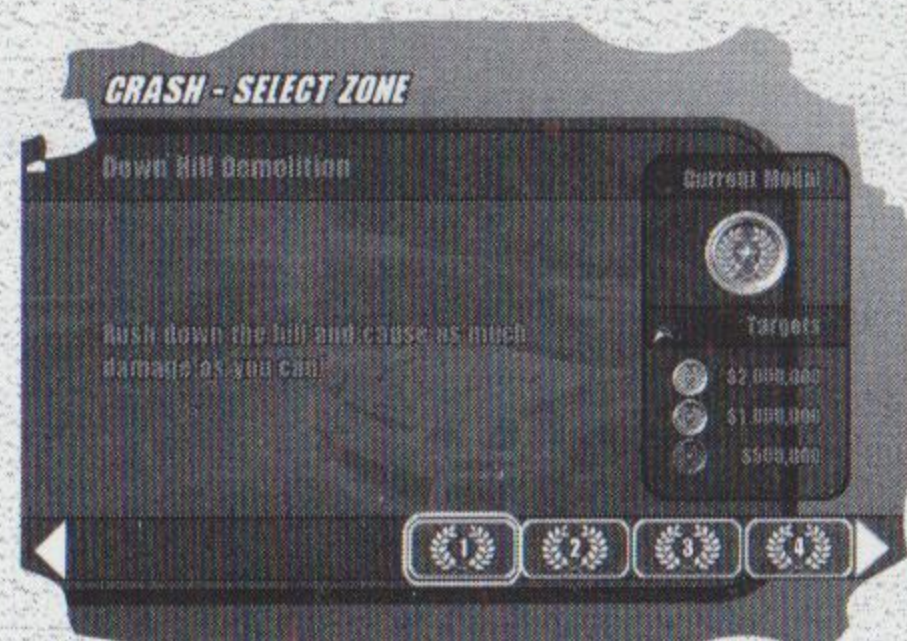
PURSUIT

This mode is unlocked through Standard Championship progression. In this mode, the player must chase a target vehicle and crash it off the road. In 1P Mode, the player will always drive the Police Car.

CRASH FOR CASH

Smash your car into the traffic to see how much insurance damage you can rack up!

There are three stages unlocked at the start of the game. Score a Bronze Medal at each stage to unlock more stages.



MULTIPLAYER



(This menu is only highlighted if two Analog Controllers (DUALSHOCK®2) are plugged into the controller ports.)

In Multiplayer Mode, two players compete on a split screen. Player One uses the controller inserted into controller port 1 or the upper USB connector (assuming the console is in the horizontal position, resting on its base).

Player Two uses the controller inserted into controller port 2 or the lower USB connector (again, assuming the console is in the horizontal position, resting on its base).

Each player chooses the car they want to drive on the Vehicle Selection Screen. Once each player has selected the cars they want to race, the Course Selection screen is displayed. On this screen, Player One will choose which Course is to be raced. On a regular TV, the screen is split showing Player One at the top and Player Two at the bottom. On a widescreen (16:9) TV, the screen is split showing Player One on the left and Player Two on the right.

MULTIPLAYER SINGLE RACE

Two players can race against two CPU opponents. Any course unlocked in single player progression can be raced.

MULTIPLAYER PURSUIT MODE

Once unlocked, two players can race any unlocked vehicle against any unlocked vehicle on any previously unlocked courses. Player One will always drive the pursuit vehicle. Player Two will always drive the target vehicle. If the target gets rammed ten times, the pursuit is over.

MULTIPLAYER CRASH MODE

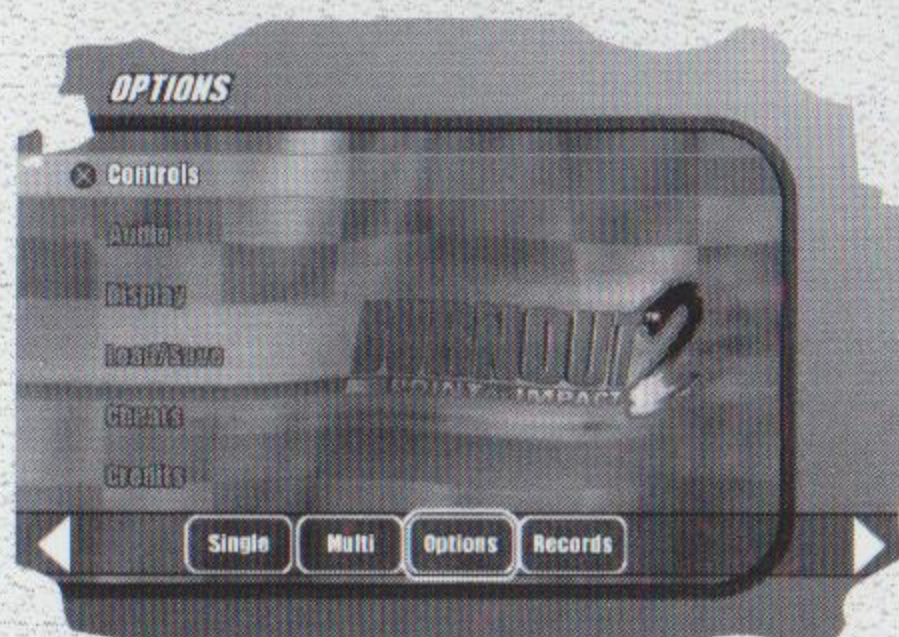
Challenge up to FOUR players in a Burnout 2 Crash Tournament. Each player gets an attempt at causing the most damage in three specially created crash junctions, which can be selected in groups of three from a total of fifteen.

The player with the highest total score at the end of the tournament wins! Choice of car, speed and angle of approach can make all the difference! Good luck and make sure your seat belt is securely fastened!

OPTIONS

Controls

This menu is used to set either vibration function or steering wheel force feedback options.



Vibration Function

This option sets the vibration function for the Analog Controller (DUALSHOCK®2) for Player One or Player Two. Choose either ON or OFF. The player will feel a vibration as a vehicle travels over different road surfaces.

Force Feedback

This turns the Force Feedback feature of the connected steering wheel controller either ON or OFF.

(NOTE : If no steering wheel controller is connected, the Force Feedback option will not be highlighted.)

Audio Options

This menu is used to turn the music and sound effects UP or DOWN during races, replays, and menu screen navigation.

Audio outputs may be configured as either Mono, Stereo or Dolby Pro Logic™ II .

Display Options

This menu is used to alter the display settings for the game.

Screen size

This is used to select the desired aspect ratio: either "4:3" / "16:9" Select 16:9 mode if you have a widescreen television.

Adjust Screen

This is used to alter the position of the game window on the TV screen.

Load / Save Options

This menu is used to load or save your game progress.

Cheat Menu

This menu is used to access any SPECIAL or EXTRA modes that may be unlocked.

Credits

This will display the Burnout 2 development team credits.

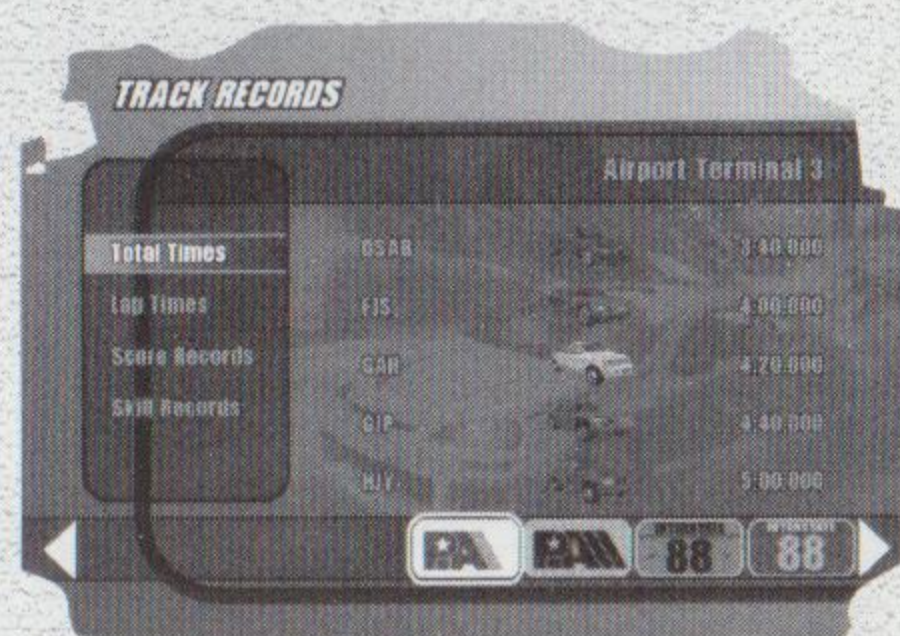
RECORDS MENU

View Profile

This will display the current driver profile.

Track Records

This will display the best lap times, total times, score records and skill records for each course.



Time Attack Records

This will display the best times per course so far from Time Attack mode.

Crash Records

This will display the biggest crash scores so far for each unlocked crash junction.

NEED HELP???

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eurosupport@acclaimworld.com

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NOTES

NOTES

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• **Österreich** ————— **0450 99 000 500** —————

Der Anruf unter dieser Nummer kostet max.41 Groschen/Sek. Bei allen Fragen rund um die PlayStation kontaktieren Sie bitte den Kundenservice.

• **Belgique/België/Belgen** — **011 301 306** —————

Veuillez appeler notre service clientèle à ces numéros seulement pour une assistance technique concernant la PlayStation.

• **Danmark** ————— **+45 33 26 68 20** —————

Åben Mans-Tors 16.00-19.00. Du bedes ringe til dette kundeservicenummer for support til din PlayStation.

• **Suomi** ————— **0600 411 911** —————

"4,70 fim/min + ppm avoinna ark 17-21." Soita näihin asiakaspalvelunumeroihin vain PlayStation-laitteistotukea varten.

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• **Ireland** ————— **(01) 405 4022** —————

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• **Italia** ————— **848 82 83 84** —————

Chiamare i numeri dell'assistenza clienti solo per problemi tecnici riguardanti l'hardware della PlayStation.

• **Malta** ————— **344 700** —————

• **Nederland** ————— **0495 574 817** —————

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Please call these Customer Service Numbers only for PlayStation Hardware Support.

• **Norge** ————— **2336 6600** —————

• **Portugal** ————— **(01) 318 7450** —————

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• **España** ————— **902 102 102** —————

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• **Sverige** ————— **08-587 610 00** —————

Vänligen ring följande kundtjänstnummer enbart om problem uppstår på PlayStation programvara.

• **Schweiz/Suisse** ————— **0900 55 20 55** —————

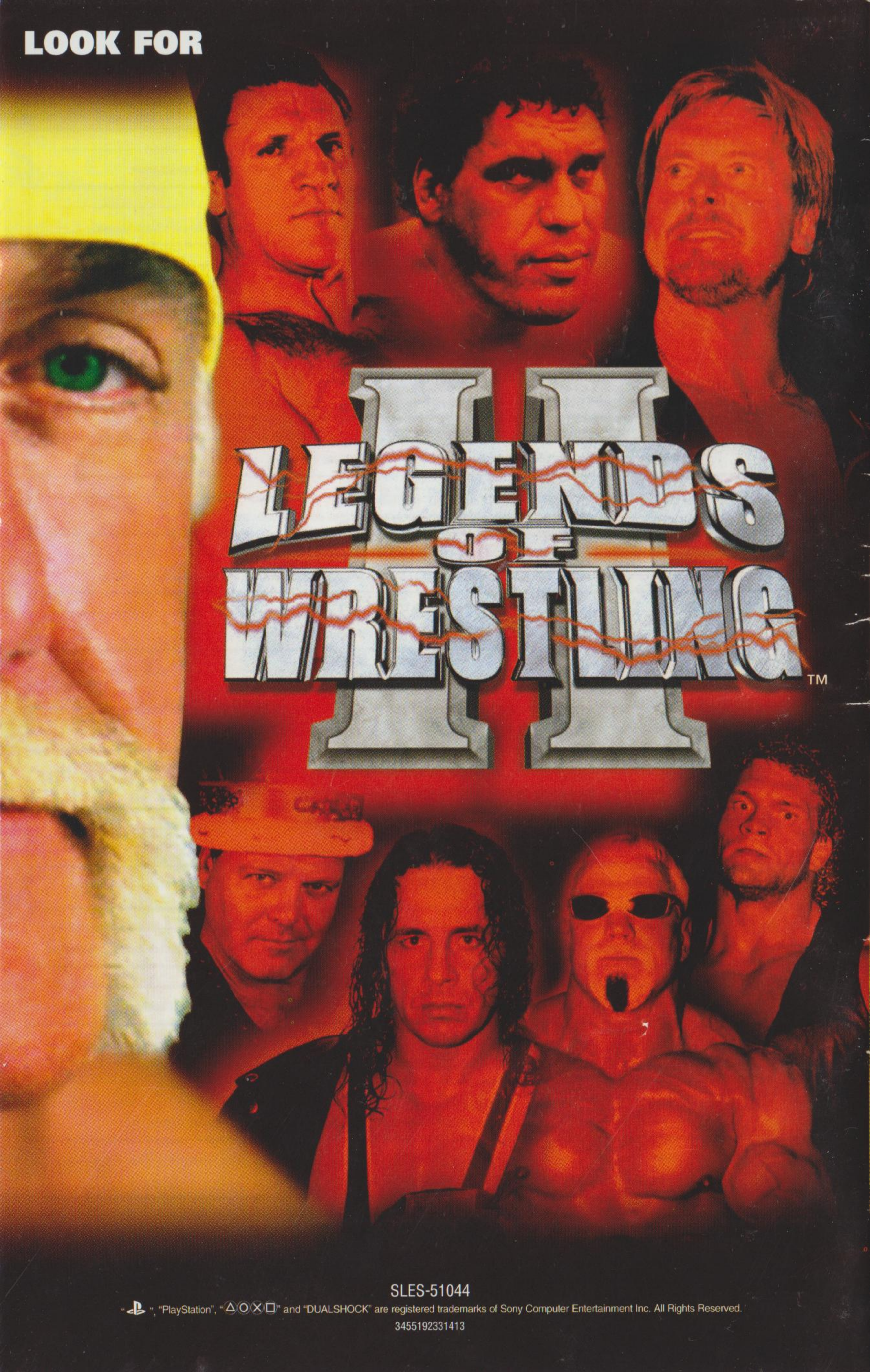
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• **UK** ————— **08705 99 88 77** —————

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Please call these Customer Service Numbers only for hardware support of PlayStation products.

LOOK FOR



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